INTERIOR DESIGN PRACTICUM  
IDT 2300

Class Hours: 0.0  Credit Hours: 4.0
Laboratory Hours: 6.0  Date Revised: Spring 02

Catalog Course Description:
Course provides actual or realistic work experience. Individual conferences are held in lieu of class attendance.

Entry Level Standards:
Students taking this course should have sufficient job-related skills to adequately perform design-oriented tasks.

Prerequisites:
IDT 2000, 2020

Textbook(s) and Other Reference Materials Basic to the Course:
As required.

I. Week/Unit/Topic Basis:
The student is responsible for scheduling meetings as necessary with the practicum coordinator to discuss progress, concerns, questions, etc. of the practicum.
The student should serve in the practicum position (typically a paid position) a minimum of 240 hours (during a semester this averages to 16 hours/week for 15 weeks). Documentation of service must be submitted and verified by employer.
The practicum evaluation and verification of portfolio should be done by the practicum supervisor (employer) and turned into the practicum coordinator by the student at least one week before the end of the semester.

II. Course Objectives*:

A. Exhibit broad knowledge of the profession of interior design with an in-depth knowledge of the particular area of interior design in which the student has served his/her practicum. I,II,III,IV,V,VI

B. Demonstrate a working knowledge of required interior design-related skills. I,II,IV,V,VI

C. Exhibit ability to work in a professional environment effectively (i.e., promptness, reliability). II,III,IV,V,VI

D. Show good communication skills in working with interior design professionals in a true working environment. III
E. Represent PSTCC, IDT and self as an employable, professional adult. II,IV

*Roman numerals after course objectives reference goals of the IDT program.

### III. Instructional Processes*

Students will:

1. Provide the employer with the expected work ethic, knowledge and skills expected of an entry level interior designer. *Technological Literacy Outcome, Information Literacy Outcome, Personal Development Outcome, Transition Strategy, Active Learning Strategy, Problem Solving and Decision Making Outcome*

2. Keep accurate and neat work log or portfolio components of completed work, as well as an accurate time card for tracking hours worked. *Communication Outcome, Personal Development Outcome, Numerical Literacy Outcome*

3. Communicate effectively with team/co-workers to ensure timely and accurate completion of work and to establish good human relationships. *Communication Outcome, Problem Solving and Decision Making Outcome, Cultural Diversity and Social Adaptation Outcome*

4. Gain on-the-job work experience by participating in internships with area employers. *Personal Development Outcome, Problem Solving and Decision Making Outcome, Technological Literacy Outcome, Numerical Literacy Outcome, Information Literacy Outcome*

*Strategies and outcomes listed after instructional processes reference Pellissippi State’s goals for strengthening general education knowledge and skills, connecting coursework to experiences beyond the classroom, and encouraging students to take active and responsible roles in the educational process.

### IV. Expectations for Student Performance*

Upon successful completion of this course, the student should be able to:

1. Demonstrate skills attained in the work place. A,B,C,D

2. Apply appropriate time management in completing a task. A,B,C


4. Follow directions and complete requested work. A,B,C,D,E

5. Demonstrate appropriate presentation skills when applicable. A,B,C


7. Specify sources pertaining to the practicum area of interior design. A,B,C

8. Understand the importance of networking with professionals. A,B,C,D,E

9. Develop techniques for data collection, time management, presentation, etc. A,B,C

10. Develop skills relevant to the profession of interior design. A,B,C,D,E

*Letters after performance expectations reference the course objectives listed above.*
V. Evaluation:

Evaluation Procedures:

The Interior Design Practicum must meet the following criteria:

a. Minimum of 240 hours/semester (typically a paid position)

b. Must be at least one semester in length. The student may have been working in the job prior to the practicum and may continue in the job after the practicum. The idea of the practicum is to provide a training period in interior design. Continued employment may or may not result from the practicum.

c. Experience must be related to the profession of interior design.

d. A portfolio is required from the student at the end of the practicum and should include samples and/or documentation of work done during the practicum.

e. If the practicum coordinator deems necessary, an on-site visit may be set-up with the practicum supervisor (employer) at some point during the practicum for review and/or evaluation.

f. Verification of time worked must be submitted to practicum coordinator at the end of the practicum.

g. The practicum evaluation and verification of portfolio should be done by the practicum supervisor (employer) and turned into the practicum coordinator by the student at least one week before the end of the semester.

VI. Policies:

Students will comply with all policies of his/her employer.