NOTE: This course is not designed for transfer credit.

Catalog Course Description:

Orientation to the profession; relationship to allied fields, contemporary developments; philosophical approaches.

Entry Level Standards:

The student is expected to be able to read on the college level, to write using correct spelling and grammatical structure and to utilize basic research techniques.

Prerequisites:

None

Textbook(s) and Other Reference Materials Basic to the Course:

*Designing Interiors*, by Rosemary Kilmer and W. Otie Kilmer.
Lecture Notes (IDT 1000) available in copy center

I. Week/Unit/Topic Basis:

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<th>Week</th>
<th>Topic</th>
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| 1    | Introduction  
What is Interior Design?  
History of the Profession |
| 2    | Code of Ethics  
Business Practices and Fee Structures |
| 3    | Elements and Principles of Design  
Assign Take-Home Test |
| 4    | TEST #1  
Color and Light |
| 5    | The Design Process and Programming  
Codes and Standards |
| 6    | Barrier-Free Access (ADA)  
Universal Design  
TEST #2 |
The above schedule is subject to change. Verbal changes to the schedule will be given in class, and you are responsible for attending each class or for getting important information from a classmate. You may be notified of schedule changes by e-mail, so check it regularly.

II. Course Objectives*:

A. Develop a personal philosophy of design and a judgmental criteria for evaluating design. I, II

B. Demonstrate a comprehensive understanding of the profession of interior design. I, II, IV, V, VI

C. Use appropriate terminology related to the built environment. VII, VIII

D. Understand the various professional organizations (ASID, IIDA, IDEC, FIDER, NCIDQ, AIA). V, VII, VIII

*Roman numerals after course objectives reference goals of the IDT program.

III. Instructional Processes*:

Students will:

1. Develop research methodology using the internet, manufacturer’s sources available through CD-rom, as well as ERC sources. Technological Literacy Outcome, Information Literacy Outcome, Transitional Strategy, Active Learning Strategy

2. Develop a professional work ethic by regularly attending class, being punctual, cooperating with fellow classmates and showing a positive attitude. Personal Development Outcome, Transitional Strategy

3. Complete assignments requiring application of learned theories. Communication Outcome, Problem Solving and Decision Making Outcome, Technological Literacy Outcome

4. Analyze current styles and trends and classify and apply them according to cultural and social status. Problem Solving and Decision Making Outcome, Cultural Diversity and Social Adaptation Outcome, Information Literacy Outcome, Transitional Strategy

5. Develop time management skills in order to complete required lab work on time in a professional manner. Personal Development Outcome, Problem Solving and Decision Making Outcome, Transitional Strategy

6. Learn appropriate technologies. Technological Literacy Outcome

7. Use critical thinking to solve problems. Problem Solving and Decision Making Outcome, Active Learning Strategy

8. Engage in teamwork to facilitate cooperative learning. Active Learning Strategy
9. Read assigned essays and participate in class discussion. *Communication Outcome, Active Learning Strategy*

10. Use related equipment and tools. *Personal Development Outcome, Problem Solving and Decision Making Outcome, Technological Literacy Outcome, Information Literacy Outcome, Transitional Strategy, Active Learning Strategy*

*Strategies and outcomes listed after instructional processes reference Pellissippi State’s goals for strengthening general education knowledge and skills, connecting coursework to experiences beyond the classroom, and encouraging students to take active and responsible roles in the educational process.

**IV. Expectations for Student Performance***:

Upon successful completion of this course, the student should be able to:

1. Understand the profession of Interior Design and the responsibilities of an interior designer. A,B,C,D
2. Demonstrate a basic knowledge of the history of the profession. A,B
3. Understand and be able to apply the elements and principles of design. A
4. Understand the use and psychological meaning of color. A,B
5. Understand the design process and the programming phase of a design project. A,B,C
6. Exhibit a general understanding of the various career options in the profession of interior design. B,C
7. Exhibit a basic knowledge of codes, regulations, universal design, barrier-free access and ADA. B,C

*Letters after performance expectations reference the course objectives listed above.

**V. Evaluation:**

A. Testing Procedures: 80% of grade

**Announced Tests:** 50% of grade
Tests covering material from the textbook as well as information from lecture will account for 50% of your grade. Tentative dates for the tests are provided on the schedule.

**Take-Home Test:** 15% of grade
A take-home test will be given and will cover various aspects of interior design. This test will require the student to research using various sources available to the student. The take-home test accounts for 15% of the final grade.

**Final Exam:** 15% of grade
A final exam covering all information of the semester will account for 15% of your grade. Any student having a 95 average on Test #1 and Test #2 will be exempt from the final exam.

**Make-up Tests:**
A test can only be made-up with approval of the instructor. Prior arrangements must be made to constitute grounds for a make-up test. You must contact the instructor before the original test time in order to arrange a make-up test. Contact made after original test time will not be accepted. You will be required to take a make-up test the day you return from an absence. Any make-up test MUST be taken within a week of the original test date. YOU are responsible for making arrangements to take the make-up test. You may be required to take
the make-up test in the testing center. Only one make-up test per semester will be allowed in any one class.

B. Laboratory Expectations:

N/A

C. Field Work:

N/A

D. Other Evaluation Methods: 20% of grade

Innovative Ideas File: 15% of grade
You are to develop a file or notebook which contains innovative or creative ideas. You will submit two per week (one each class meeting). They will not be accepted late. You will complete and include the "Innovative Ideas Form" with each submittal. Your Innovative Ideas File will comprise 15% of the final grade.

Professional Development: 5% of grade
You may choose one of a number of options to fulfill this portion of the class requirements which will account for 5% of your grade. Regardless of your choice, you will be required to submit written documentation. This may be submitted any time during the semester. However, it is highly recommended that you not wait until the last minute to do this activity.
1. You may attend a professional organization meeting during the semester. This could be a meeting of one of the local "design related" professional organizations - ASID, IIDA, IDS, AIA, etc.
2. You may interview a professional interior designer.
3. You may participate in an extra-curricular design-related activity.
4. You may attend a “do-it-yourself” class at a home decorating center (i.e., Lowe’s, Home Depot).

E. Grading Scale:

Grading Breakdown:
Tests 50%
Take-Home Test 15%
Final Exam 15%
Innovative Ideas 15%
Professional Development 5%
Total 100%

Grading Scale:
A = 90—100
B+ = 87—89
B = 80—86
C+ = 77—79
C = 70—76
D+ = 67—69
D = 60—66
F = Below 60

VI. Policies:

A. Attendance Policy:

Pellissippi State Technical Community College expects students to attend all scheduled
instructional activities. As a minimum, students in all courses must be present for at least 75 percent of their scheduled class and laboratory meetings in order to receive credit for the course (Pellissippi State Catalog). Individual departments/programs/disciplines, with the approval of the vice president of Academic and Student Affairs, may have requirements that are more stringent.

**IDT 1000 Class Attendance Policy:**
Class attendance for the full period is mandatory for all students. A significant portion of test material and important information is given in class. You are responsible for all materials and information given during class. In the event of an absence, information about upcoming classes should be obtained from fellow classmates or the instructor prior to the next class period. It is not the responsibility of the instructor to seek you out to distribute past materials. Attendance will be taken only at the beginning of the class. Parking problems, car problems, babysitter problems and work scheduling problems do not constitute excused absences. You will be marked late at five minutes after the class is scheduled to begin. Habitual tardiness could result in the lowering of your final grade with five tardies being equal to an absence. An absence (excused or unexcused) does not constitute reason for non-submittal of a project or exercise which is due on the day of the absence. If a test, quiz, reading assignment, project, exercise, etc. is due the next class period following an absence (excused or unexcused) you are still responsible for completion of such.

One unexcused absence is permitted without penalty. Students having two unexcused absences will receive a penalty of one letter grade for the semester. Students having more than two unexcused absences will receive an automatic failing grade for the semester. Verification for an excused absence must be submitted to the instructor upon return to class after the absence. The instructor will not request your excuse but will consider the absence unexcused if documentation is not provided.

**B. Academic Dishonesty:**

Plagiarism, cheating and other forms of academic dishonesty are prohibited. A student guilty of academic misconduct, either directly or indirectly through participation or assistance, is immediately responsible to the instructor of the class. In addition to other possible disciplinary sanctions that may be imposed through the regular Pellissippi State procedures as a result of academic misconduct, the instructor has the authority to assign an F for the exercise or examination or to assign an F in the course.