SCULPTURE
ART 2410

Class Hours: 0.0  Credit Hours: 3.0
Lab Hours: 6.0  Revised: Fall 2005

Catalog Course Description:

Problems that explore basic materials and techniques, including clay modeling, plaster construction and mold-making.

Entry Level Standards:

It is suggested that art majors complete ART 2950, 1011 and 2210 to gain the most from the course.

Prerequisite:

ART 1031 for art majors; None for non-art majors

Textbook(s) and Other Course Materials:

None; Selected readings will be provided

I. Week/Unit/Topic Basis:

Course work will be introduced in a sequential manner based on degree of difficulty and necessary information related to the completion of each assignment. The student's ability to grasp and master each of the presented problems will determine the pace of the course and the amount of information covered. Projects will center around visual element and beginning through intermediate modeling techniques as applies to three dimensional figurative media in a clay format. Frequent critiques will assist in determining student progress.

<table>
<thead>
<tr>
<th>Week</th>
<th>Topic</th>
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</thead>
<tbody>
<tr>
<td>1</td>
<td>Introduction to course, requirements, policies; Introduction to materials</td>
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<tr>
<td>2</td>
<td>Characteristics of plaster; Exploration of material limitati</td>
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<td>3</td>
<td>Visual elements as applied to sculpture - scale, mass, proportion</td>
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<td>4</td>
<td>Surface considerations - contour, gesture</td>
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<td>5</td>
<td>Sand casting in plaster</td>
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<tr>
<td>6</td>
<td>Sand casting; Direct plaster carving</td>
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<tr>
<td>7</td>
<td>Tools and requirements; Wire armatures</td>
</tr>
<tr>
<td>8</td>
<td>Clay over wire</td>
</tr>
<tr>
<td>9</td>
<td>Additive sculptural processes; construction of large scale pieces</td>
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</tbody>
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large scale pieces

Introduction to metal casting

Relief sculpture

Relief sculpture

Final Projects

II. Course Objectives*:

A. Demonstrate a relevant knowledge of the terminology and manipulation of various materials explored. I.

B. Use a working knowledge of aesthetic relationships between materials, combinations of materials, and sculptural formats. II.

C. Demonstrate construction techniques and methods of assemblage, carving, and metal casting. II

D. Show a basic mastery of armature development and construction. I.5

E. Become aware of and use a variety of conceptual, stylistic and formal means for making an effective visual statement. II

F. Use verbal criticism in a knowledgeable fashion as pertains to three-dimensional fundamentals and sculptural media. I., II.

*Roman numerals after course objectives reference TBR’s general education goals.

III. Instructional Processes*:

Students will:

1. Verbally interact in studio exercises and critiques that focus on expectations of our society as well as those embraced by other cultures as regards three-dimensional art. Humanities Fine Arts Outcome, Communication Outcome, Active Learning Strategy

2. Be required to use the internet to research and reference examples of recent and historical modeling techniques and exhibitions. Technological Literacy Outcome, Active Learning Strategy, Transitional Strategy

3. Create written evaluations of exhibits. Communication Outcome, Humanities Fine Arts Outcome, Active Learning Strategy

*Strategies and outcomes listed after instructional processes reference TBR’s goals for strengthening general education knowledge and skills, connecting coursework to experiences beyond the classroom, and encouraging students to take active and responsible roles in the educational process.

IV. Expectations for Student Performance*:

Upon successful completion of this course, the student should be able to:

1. Demonstrate a knowledge of material uses in relation to physical qualities and structural limitations presented by projects. A
2. Show a fundamental understanding of how technical problems may be approached in terms of the creative process and improvisation. D, E

3. Exhibit basic concepts of aesthetic relationships between various materials and their use in a sculptural format, both figurative, additive, reductive, and conceptual. D, E

4. Use appropriate construction methods for both wire armatures, assemblage, and applied plaster. C

5. Use basic carving methods in plaster, Styrofoam, and other materials used in course content. C

6. Show a basic knowledge of mold materials, mold making, and through completion of a waste mold of a cast bust. A, C

7. Use appropriate presentation methods for sculptural media. B, D, F

*Letters after performance expectations reference the course objectives listed above.

V. Evaluation:

A. Testing Procedures:

As a studio class, no formal written exams will be given.

B. Laboratory Expectations: 80% of grade

- Solid block plaster carving of non-functional, non-objective sculpture
- Applied plaster over wire armature
- Cast plaster over mold
- Modeling piece utilizing clay
- Waste mold project
- Assemblage project
- Mask or other construction project
- Cast metal project
- Final project

C. Field Work: 20% of grade

Participation in class critiques, discussions, and research components.

VI. Policies:

A. Attendance Policy:

Pellissippi State Technical Community College expects students to attend all scheduled instructional activities. As a minimum, students in all courses must be present for at least 75 percent of their scheduled class and laboratory meetings in order to receive credit for the course.

B. Academic Dishonesty:

Students are expected to abide by sanctions listed in current college catalog under the Academic and Classroom Misconduct guidelines.
C. Accommodations for disabilities:

If you need accommodations because of a disability, if you have emergency medical information to share, or if you need special arrangements in case the building must be evacuated, please inform the instructor immediately. Please see the instructor privately after class or in his/her office. Students must present a current accommodation plan from a staff member in Services for Students with Disabilities (SSWD) in order to receive accommodations in this course. Services for Students with Disabilities may be contacted by going to Goins 127 or 131 or by phone: 694-6751(Voice/TTY) or 539-7153.